

RULES FOR CRICKET ILLAWARRA ONE DAY CRICKET COMPETITION

1. DURATION OF MATCHES

The matches shall consist of one innings per side and each innings shall be limited to 50 six-ball overs. A minimum of 25 overs per team, subject to the provisions of Clause 3.1(b), shall constitute a match.

2. HOURS OF PLAY AND INTERVALS

2.1 Hours of Play

First Session: 12.30pm – 3.30 pm

Tea Break: 3.30pm – 3.45pm

Second Session: 3.45pm – 6.45 pm

Notes: In non-daylight savings time, all scheduled hours of play shall be brought forward by 30 minutes.
Session Times on Sundays & Public Holidays: 11am – 2pm; 2:30pm – 5:30pm

If the innings of the team batting first concludes before the scheduled time for the end of the first session, the tea break shall be taken immediately and then the scheduled second session shall commence. The time for this session shall remain the scheduled three (3) hours.

For the purposes of these Rules, an over is always considered as completed if it is in progress when the scheduled or re-scheduled cessation time for an innings occurs.

2.2 Intervals for Drinks

Two drinks breaks per session shall be permitted, after the 17th and 34th overs.

The provisions of Law 15.9 shall be strictly observed except that under conditions of extreme heat the Umpires may permit extra intervals for drinks.

An individual player may be given a drink either on the boundary edge or at the fall of a wicket, on the field, provided that no playing time is wasted. No other drinks shall be taken onto the field without the permission of the Umpires. Any player taking drinks onto the field shall be dressed in appropriate cricket attire.

3. LENGTH OF INNINGS

3.1 Uninterrupted Matches

a) Each team shall bat for 50 overs unless all out earlier. A team shall not be permitted to declare its innings closed.

b) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled. The innings of the team batting second shall be then limited to the same number of completed overs bowled by it, at the scheduled time for cessation of the first session. The tea interval shall be taken at the conclusion of the innings and then the second session shall commence.

The Umpires may increase the number of overs to be bowled by the team bowling second if they are of the opinion that events beyond the control of the bowling team prevented that team from bowling the required number of overs by the scheduled time for the cessation of the innings of the team batting first.

c) If the last wicket of the team batting first falls after the over in progress when the scheduled time for the interval occurs, the innings of the team batting second shall be limited to the same number of overs bowled to the team batting first at the scheduled time for the interval.

d) If the team batting first is dismissed in less than 50 overs, the team batting second shall be entitled to bat for 50 overs except as provided in (c) above.

e) If the team fielding second fails to bowl 50 overs or the number of overs as provided in 3.1 (b), (c) or (d) by the scheduled cessation time, the hours of play shall be extended until the required number of overs has been bowled or a result achieved.

3.2 Delayed or Interrupted Matches

3.2.1 General

a) The object shall always be to rearrange the number of overs so that both teams have the opportunity of batting for the same number of overs, (minimum 25 overs each team, subject to the provisions of Clause 3.1(b)).

The calculation of the number of overs to be bowled shall be based on an average rate of 17 overs per hour (3.5 minutes per over) in the total time available for play. This rate is required throughout the match regardless of any interruptions to play.

b) If the team fielding second fails to bowl the required numbers of overs by the scheduled cessation time, the hours of play shall be extended until the overs have been bowled or a result achieved.

c) The team batting second shall not bat for a greater number of overs than the first team unless the latter has been all out in less than the agreed number of overs.

d) A team shall not be permitted to declare its innings closed.

e) Fractions are to be ignored in all calculations of the number of overs.

3.2.2 Delay or Interruption to the Innings of the Team Batting First

a) Whenever the number of overs of the team batting first is reduced, a fixed time shall be specified for the completion of the first session, as calculated by applying the provisions of Clauses 2.1 and 3.2.1 (a).

b) If the team fielding first fails to bowl the required number of overs by the scheduled time for cessation of the first session, play shall continue until the required number of overs has been bowled, and 3.1 (b) shall apply.

c) If the team batting first is all out and the last wicket falls at or after the scheduled time for the interval, 3.1 (c) shall apply.

3.2.3 Delay or Interruption to the Innings of the Team Batting Second

If it is not possible for the team batting second to have the opportunity of batting for the same number of overs as the team batting first, the overs to be bowled shall be reduced at the rate of 17 overs per hour (3.5 minutes per over), for time lost. For calculations of target score - refer clause 8.2.

4. RESTRICTIONS ON THE PLACEMENT OF FIELDSMEN

4.1 Two semi circles shall be drawn on the field of play. The semi circles shall have as their centre the middle stump at either end of the pitch. The radius of each of the semi circles shall be 30 yards (27.5m). The ends of each semi circle shall be joined to the other by a straight line drawn on the field on the same side of the pitch. Continuous painted white lines or "dots" at 5-yard (4.5m) intervals shall mark this fielding restriction area.

4.2 At the instant of delivery, there may not be more than five fieldsmen on the leg side.

4.3 For the first 15 overs only two fieldsmen are permitted to be outside the field restriction marking at the instant of delivery.

4.4 For the remaining overs, only five fieldsmen are permitted to be outside the field restriction marking at the instant of delivery.

4.5 Where the maximum number of overs available to each team is reduced as a result of a delay in play or interruption to the innings of the team batting first, the fielding restrictions shall be reduced proportionately in a ratio of 15:50 (30%) in accordance with the table in 4.7. Fractions of overs are ignored in all calculations re number of overs.

4.6 Where the maximum number of overs available to the team batting second only is reduced as a result of a delay in play or interruption to play, the field restrictions to the team batting second, the field restrictions for the innings of the team batting second shall apply in the same proportion (30%) as those for the innings of the tea batting first. Refer to table in 4.7.

4.7

| Total Overs In Innings | No. of overs when Fielding Restrictions will Apply |
|------------------------|--|
| 25 – 26 | 7 |
| 27 – 29 | 8 |
| 30 – 33 | 9 |
| 34 – 36 | 10 |
| 37 – 39 | 11 |
| 40 – 43 | 12 |
| 44 – 46 | 13 |
| 47 – 49 | 14 |
| 50 | 15 |

5. The Ball

Approved four or two piece leather balls of an accredited Brand as recognised by the CI will be used with a new ball being used in each innings.

For First Grade only, two approved white balls will be used during each innings with the balls being used alternatively from each end.

6. NUMBER OF OVERS PER BOWLER

No bowler shall bowl more than 10 overs in an innings.

In a delayed or interrupted match where the overs are reduced for both teams or for the team bowling second, no bowler may thereafter bowl more than one-fifth of the total overs allowed. Where the total overs are not divisible by 5, one additional over shall be allowed to the maximum number per bowler necessary to make up the balance.

In the event of a bowler breaking down and being unable to complete an over, the remaining balls shall be bowled by another bowler. Such part of an over shall count as a full over in so far as **each bowler's** limit is concerned.

Restrictions shall apply to young bowlers of medium pace or faster in regard to the number of overs, which are allowed in a spell and in a days' play. (Refer to guide in the handbook).

7. NO BALL

7.1 A bowler shall be allowed to bowl one fast short pitched delivery per over.

7.2 A fast short pitched delivery is defined as a ball, which after pitching, passes or would have passed above shoulder height of the batsman standing upright in his normal guard position at the crease but not clearly above his head..

7.3 The umpire at the bowlers end shall advise the bowler and the batsman on strike when one fast short pitched delivery has been bowled.

7.4 In addition, for the purpose of this regulation, a ball that passes clearly above head height of the batsman, other than a fast short pitched ball as defined above, that prevents him from being able to hit it with his bat by means of a normal cricket stroke shall be called a No ball and shall also count as the one allowable ball above shoulder height for that over.

7.5 In the event of a bowler bowling more than one fast short pitched delivery in an over as defined in 6.2 above, the umpire at the bowlers end shall call and signal No ball on each occasion. A differential signal shall be used to signify a No ball for a fast short pitched delivery. The umpire shall call and signal No ball and then tap the head with the other hand. In addition when the ball is dead, the umpire shall caution the bowler, inform the captain of the fielding side, the batsman at the wicket and the other umpire of what has occurred. This caution shall apply throughout the innings.

7.6 If there is a second instance of the bowler being no balled for bowling more than one fast short pitched delivery in an over, the umpire shall repeat the procedure in 6.5 above and advise the bowler that this is his final warning.

7.7 Should there be any further instance by the same bowler in that innings, the umpire shall call and signal No ball and when the ball is dead, direct the captain to take the bowler off forthwith. If necessary the over shall be completed by another bowler, who shall neither have bowled the previous over or part thereof nor be allowed to bowl the next over or part thereof.

8. WIDE BOWLING - JUDGING A WIDE

Umpires are instructed to apply a very strict and consistent interpretation in regard to this Law in order to prevent negative bowling wide of the wicket.

Any off side or high or leg side delivery, not being a no ball, which in the opinion of the Umpire does not give the batsman a reasonable opportunity to score by playing a normal cricket stroke, shall be called a Wide.

As a guide, any delivery that passes outside the leg stump without any contact with the striker's bat or person, irrespective of where it pitches, shall be a wide unless the ball passes between the striker and the stumps.

As a guide in judging offside wides, any ball passing the batsman at a point wider than 30cm (12 inches) inside the return crease shall be called a wide.

A penalty of one run shall be scored for a Wide. This penalty shall stand in addition to any other runs which are scored or awarded. All runs which are run or result from a wide ball which is not a no-ball shall be scored as wide balls.

9. THE RESULT

A result can be achieved only if both teams have had the opportunity of batting for at least 25 overs, subject to the provisions of Clause 3.1(b) and 3.2.2(b), unless one team has been all out in less than 25 overs or unless the team batting second scores enough runs to win in less than 25 overs. Should there be insufficient time for 25 overs in the 2nd innings either team may still seek a result in the time available. However the revised target score will be calculated as if the team batting second would be receiving 25 overs.

9.1 Tie

In matches in which both teams have had the opportunity of batting for the agreed number of overs, subject to the provisions of Clauses 3.1(b) and 3.2.2(b), the team scoring the higher number of runs shall be the winner. If the scores are equal, the team which has lost the least number of wickets shall be the winner. If the same number of wickets has been lost, the result shall be a tie.

9.2 Delayed or Interrupted Matches - Calculation of the Target Score

If due to suspension of play after the start of the match, the number of overs in the innings of either team has to be revised to a lesser number than originally allotted (minimum 25 overs), unless the provisions of 3.1(b) or 3.2.2(b) apply, then a revised target score (to win) shall be set for the revised number of overs which the team batting second shall have the opportunity of facing. This revised target shall be one run more than the run rate of the team batting first, multiplied by the number of overs that the team batting second receives.

Example of over re-calculation - after 1 hour's play in which 17 overs were bowled, play is delayed for 1 hour:

| | |
|-----------------------------|---|
| Total Possible Playing Time | = 240 minutes remaining + 60 minutes already played |
| | = 300 minutes (150 minutes per innings) |
| Overs to be bowled | = 300 minutes/3.5 minutes per over |
| | = 85 overs |
| | = 42 overs per team (disregarding fractions) |

The team bowling first must now bowl another 25 overs in the remaining 90 minutes of the innings.

The team bowling second must bowl their 42 overs in 150 minutes.

10. PENALTY FOR NOT BOWLING REQUIRED OVERS WITHIN THE SCHEDULED TIME (SECOND INNINGS ONLY)

If the team fielding second fails to bowl the required number of overs by the scheduled or rescheduled time for cessation of the session, play shall continue until the required number of overs has been bowled or a result achieved.

Unless determined otherwise by the Umpires, a penalty of six (6) runs per over shall be awarded to the batting side for each over short of the required number at the scheduled or rescheduled cessation time. All penalties in this regard shall be imposed at the end of the last over considered to have been completed, before the scheduled or re-scheduled cessation of time for the innings and before the first ball of the penalised overs is bowled.

If the team batting second is credited with runs in this way and this consequently takes their score past that of the side batting first then the match shall be deemed to be won by the side batting second and the match shall cease immediately.

If the team batting second is dismissed before the end of the last over considered to have been completed before the scheduled or rescheduled cessation time for the innings and a result is therefore achieved, no penalty runs shall be imposed.

11. BONUS POINTS

Bonus points shall be awarded under the current Competition Points scoring structure.